

# Template

## The Hero's Journey

Movie/Series Title: \_\_\_\_\_

<p><b>Ordinary World</b> The hero's normal world before the story begins</p>	
<p><b>Call to Adventure</b> The hero is presented with a problem, challenge or adventure to undertake</p>	
<p><b>Refusal of the Call</b> The hero refuses the challenge or journey, usually out of fear</p>	
<p><b>Meeting with the Mentor</b> The hero meets a mentor to gain confidence, advice or training to face the adventure</p>	
<p><b>Crossing the First Threshold</b> The hero crosses the gateway that separates the ordinary world from the special world</p>	
<p><b>Tests, Allies, Enemies</b> The hero faces tests, meets allies, confronts enemies and learns the rules of the Special World.</p>	

<p style="text-align: center;"><b>Approach</b></p> <p>The hero has hit setbacks during tests &amp; may need to reorganize his helpers or rekindle morale with mentor's rally cry. Stakes heightened.</p>	
<p style="text-align: center;"><b>Ordeal</b></p> <p>The biggest life or death crisis – the hero faces his greatest fear &amp; only through “death” can the hero be “reborn” experiencing even greater powers to see the journey to the end.</p>	
<p style="text-align: center;"><b>Reward</b></p> <p>The hero has survived death, overcome his greatest fear and now earns the reward he sought.</p>	
<p style="text-align: center;"><b>The Road Back</b></p> <p>The hero must recommit to completing the journey and travel the road back to the Ordinary World. The dramatic question is asked again.</p>	
<p style="text-align: center;"><b>Resurrection</b></p> <p>Hero faces most dangerous meeting with death – this shows the hero can apply all the wisdom he's brought back to the Ordinary World</p>	
<p style="text-align: center;"><b>Return with Elixir</b></p> <p>The hero returns from the journey with the “elixir”, so everyone in the world can use to heal physical or emotional wounds.</p>	