

A Tale of Two Cities

Conflicts of Character

Directions: Using your Literary Terms/Rhetorical Devices handout, complete the following definitions and questions on a separate piece of paper (you can do this in pen or pencil). You may work with a partner or group (no more than four) but each student must turn in his own paper.

Part I

- 1) What is the definition of a **dynamic** character?
- 2) What is the definition of a **static** character?
- 3) What is the definition of a **flat** character?
- 4) What is the definition of a **round** character?

(Note: Feel free to look up examples on your phone or iPad in order to deepen your understanding of the above.)

5) Give one example of each type of character above (four examples total) from a movie, story or video game **and** provide a justification as to why each character is dynamic or static **and** flat or round.

*Hint: Ask yourself this for each character: Did she/he change in some way by the end of the story (**dynamic vs. static**), and did the author develop this character in a complex way or is the character development two dimensional and uncomplicated? (**round vs. flat**).*

Part II

For the following characters of ATofTC, decide on his/her character development **AND** provide a justification for your choice.

- 6) Sydney Carton
- 7) Charles Darnay
- 8) Lucie
- 9) Dr. Manette
- 10) Mr. Lorry
- 11) Monsieur Defarge
- 12) Madame Defarge
- 13) Miss Pross
- 14) Jerry Cruncher
- 15) the Vengeance
- 16) the Marquis

Part III

- 17) Look up the definition of protagonist.
- 18) Who is the protagonist of ATofTC? Why?
- 19) Look up the definition of antagonist.
- 20) Who is the antagonist of ATofTC? Why?

